

**Ketraceel White**

TrekWar  
The Battle Card Game

**Command**

Take this gift from the founders, may it give you strength.

1 2

DC03

**Gul Dukat**

TrekWar  
The Battle Card Game

**Command**

We may discard this Command in order to discard "Captain Sisko"

2 2

DC07

**Blitz**

TrekWar  
The Battle Card Game

**Event**

We may call any number of Commands

DE03

**Diplomatic Interference**

TrekWar  
The Battle Card Game

**Event**

All Enemy non-Federation Units are ignored.

DE04

**Waves**

TrekWar  
The Battle Card Game

**Maneuver**

Now we may play an additional active Unit.

DM04

**Karemma Freighter**

TrekWar  
The Battle Card Game

**Unit**

Now we may take up a non-Jem'Hadar Unit from the Discard Pile.

1 1

DU19

**Jem'Hadar War Ship**

TrekWar  
The Battle Card Game

**Unit**

There's only one reason for the Dominion to gather such a huge fleet in a nebula.

4 3

DU20

**Cardassian Convoy**

TrekWar  
The Battle Card Game

**Unit**

Now we may browse our Deck Pile and take up a Cardassian Unit.

2 2

DU21