

**TrekWar
The Battle Card Game**

Chief O'Brien

Command

We may ignore all but one Enemy Special Effect and all but one Enemy Symbol.

1 2

FE06

**TrekWar
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Klingon Wedding

We may browse our Deck and take up one Command.

FE04

**TrekWar
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Alliance

Maneuver

We can join our forces or we do deliver the Alpha Quadrant on a silver plate.

4 2

FM01

**TrekWar
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Quantum Torpedos

Maneuver

We loose the peace. That means that a war might be our only hope.

3 2

FM05

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Deep Space Nine

Unit

Whoever controls DS9 controls the Wormhole, which is the key to the Alpha Quadrant.

9 0

FU01

**TrekWar
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Federation Centaur Class

Unit

Charlie never knew when to quit.

4 1

FU19

**TrekWar
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Federation Sabre Class

Unit

We may discard this Card in order to reactivate the last Unit.

3 1

FU20

**TrekWar
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Sisko's Jem'Hadar Fighter

Unit

All Enemy Jem'Hadar Units are ignored.

1 1

FU21