

TrekWar  
The Battle Card Game

**Federation Starbase 375**

We may use this Unit only when attached by a Force of 5. The Attack Is matched and the Battleground switches to Space.

Unit 4 0 FU13

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**Federation Nebula Class**

What do you think about ending this war?

Unit 4 2 FU14

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**Federation Peregrine Fighters**

Tell the squadrons to get the hell out of there!

Unit 3 4 FU15

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**Federation Miranda Class**

We may discard one of the Enemy's Maneuvers or Commands.

Unit 3 2 FU16

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**Federation Akira Class**

We may take up two additional cards at the end of the turn.

Unit 3 2 FU17

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**Federation Tug Class**

The Enemy may not use any Units without Special Effects

Unit 1 1 FU18